## Lab05: Password Verification

## 1 Objective

Develop a password verification program for a hypothetical bank system using LC-3 assembly language. This program should validate user passwords during sensitive operations, like withdrawing funds, with a limit of three attempts.

## 2 Instructions

1. Initial Prompt: On starting, display Welcome to the bank system! Type 'W' to withdraw some fund. Wait for the user to input 'W'.
2. Password Input: Once 'W' is entered, prompt Please input your password: \|.
3. Password Verification:

- The correct password is your student ID (format: PB22XXXXXX). After entering the password, type 'Y' to submit.
- Users get three attempts to enter the correct password.
- Display Success! for a correct password or Incorrect password! X attempt (s) remain. for an incorrect attempt, where $X$ is the number of remaining attempts.

4. Attempt Limit: After three incorrect attempts, display Fails. and restart from step 1, which means the prompt Welcome ... will be output again and the user should call for a new job.
5. Successful Entry: On correct entry, the program should HALT immediately.

### 2.1 Programming Guidelines

- Begin with .ORIG x3000 and end with .END.
- Always include a HALT instruction.
- Use uppercase for keywords and labels, e.g., ADD.
- Maintain clarity with spaces after commas.
- Prefix decimal constants with \# and hexadecimal with x .
- Comment your code for clarity.


## 3 Report Requirements

Your report should include:

1. Program Design: Describe the principles of your program. Diagrams or automata preferred over code comments.
2. Testing Evidence: Provide screenshots or a video link demonstrating the program's functionality.

### 3.1 Discussion Questions

- Do you use function definition/call in your program, why or why not?
- Do you use a recursive function in your program, why or why not? If not, will you use this trick when the stack mechanism is provided?
- How do you store these preset prompts? If you use a recursive function, can you conclude how many parts should a typical program assembled?
- Assess the security of your program with potential vulnerability scenarios. For example, what if the user types a super long password to your program?
- Share challenges faced during development and how they were resolved.

